## Kingdom of Caid - Arts and Sciences Fair and Pentathlon

Class: 3.4.0 – Armor/Weaponry: Fighter Garb Brief Description of Entry:		Entry #:	
Total Points:		Placement:	
Execution: 60 possible points			
<ul> <li>Workmanship:         <ul> <li>General appearance</li> <li>Technical—seam finishing, stitchin up to fighting wear and tear</li> <li>Fit—does it hang correctly? Move</li> <li>Handling of fabric—use of nap, price Construction details—pleating, det</li> </ul> </li> <li>Authenticity: authentic in look and feel, tot</li> <li>Creativity: interpretation logical to period</li> <li>Presentation: overall effect</li> </ul>	and fit appropriate to per int, bias, etc. ails, lining, etc. as approp	iod and style	
	]	Execution Points:	
Complexity/Difficulty: 25 possible points			
<ul> <li>Scope of project: number of pieces, size of</li> <li>Difficulty of techniques attempted</li> <li>Extent of original patterns used</li> </ul>		nil, etc.  Difficulty Points:	
<b>Documentation</b> : 15 possible points			
<ul> <li>Basic questions answered (Who? What? W</li> <li>Explanation of item and process; technique method or style; rationale for fabric, color,</li> <li>Sources and Bibliography (number used, question)</li> </ul>	s and methods used; reas and design elements	•	
	Docui	mentation Points:	
Bonus: 5 optional points			
Additional points awarded for:			
		Bonus Points:	

Judges' Comments:	
Improvements to take entry to 'The Next Level':	
Judges' Contact Information:	
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Name:	Email:
Name:	
Name:	